

UNC-Duke Critical Games Symposium

Friday, February 24, 12:30 - 4:00

The UNC-Duke Critical Games symposium will bring together scholars and artists from UNC and Duke who engage with the critical study and practice of games, both as a medium of expression and as a cultural phenomenon. The emphasis of this gathering is on art, design, culture, and critique. We will also discuss the development and sustainability of game studies and game design within and across our campuses with leaders from our respective campuses.

Presenters will share short presentations on their work, followed by Q/A and group discussion.

Lunch Included.

Space is limited. Please reserve [here](#).

Participants:

Shai Ginsburg
Courtney Rivard
Doug Stark
Stephanie Kinzinger
Josh Youakim
Kelsey Brod
Katrina Marks

Conveners:

Joyce Rudinsky
Victoria Szabo

112 Media Art Space

108 East Franklin St.
Chapel Hill, NC 27514

