Virtual Spaces: Beyond Zoom

Friday, October 30, 2020  5:00-6:00pm

Zoom and other web conferencing tools are the backbone of online, synchronous teaching. However there are in-person experiences that cannot be reproduced in a 2D software. In virtual reality environments such as AltSpaceVR and FrameVR.io users can view and interact with 3D virtual objects such a molecule or equipment. Participants in virtual presentations have avatars that can interact with each other or walk around a gallery to view projects. Enrique Cachafeiro, from the Duke Occupational Health and Safety Office, has used virtual environments for education and training for several years. He will discuss ways VR spaces can be used in teaching, meetings, and training.

For registration: https://duke.libcal.com/event/7211211