

WANT TO LEARN GAME DESIGN?

CHOOSE YOUR OWN ADVENTURE!

Attend one workshop or all, no prior experience required

PRINCIPLES OF GAME DESIGN- 10/24 4-7 PM

Create and playtest simple games with game dev. + host of the 200 word RPG Challenge, Dr. Marshall Miller!

INTRODUCTION TO TWINE- 11/12 11:30-2:30 PM

Use free and open source software to create video games. Outline and test more complex designs too!

TABLE TOP RPG NARRATIVE DESIGN -11/21 4-7PM

Build compelling story arcs for games like Dungeons and Dragons and Pathfinder with an experienced DM!

Location

Duke Game Lab, Link classroom 6

Questions? Email

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Register here:



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