

End-to-end deep neural network based speaker recognition

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2 Traditional Framework

- Feature Extraction
- Representation
- Variability Compensation
- Backend Classification

3 End-to-End Deep Neural Network based Framework

- System Pipeline
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- Encoding Mechanism
- Loss Function
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4 Robust Modeling of End-to-End methods

- Speech under Far Field and Complex Environment Settings
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Problem Formulation

- Speech signal not only contains lexicon information, but also deliver various kinds of **paralinguistic speech attribute information**, such as **speaker**, **language**, gender, age, emotion, channel, voicing, psychological states, etc.

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- The traditional framework



Figure: General framework

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- MFCC, PLP, SDC [1]¹, PNCC[2]², GFCC[3]³, CQCC [4]⁴, etc.

¹P. Torres-Carrasquillo et al. "Approaches to language identification using gaussian mixture models and shifted delta cepstral features". In: *Proc. of ICSLP. 2002*, pp. 89–92.

²C. Kim and R. M. Stern. "Power-Normalized Cepstral Coefficients PNCC for Robust Speech Recognition". In: *IEEE Transactions on Audio Speech and Language Processing* 24.7 (2016), pp. 1315–1329.

³Shao Yang and De Liang Wang. "Robust speaker identification using auditory features and computational auditory scene analysis". In: *Proc. of ICASSP. 2008*.

⁴Massimiliano Todisco, Hector Delgado, and Nicholas Evans. "Constant Q cepstral coefficients: A spoofing countermeasure for automatic speaker verification". In: *Computer Speech and Language* 45 (2017).

Feature Extraction

- MFCC, PLP, SDC [1], PNCC[2], GFCC[3] , CQCC [4],etc.
- Bottleneck [5]¹[6]², Phoneme Posterior Probability [7]³[8]⁴, etc.

¹Pavel Matejka et al. "Neural Network Bottleneck Features for Language Identification." In: *Proc. of Odyssey*. 2014.

²Achintya K Sarkar et al. "Combination of cepstral and phonetically discriminative features for speaker verification". In: *IEEE Signal Processing Letters* 21.9 (2014), pp. 1040–1044.

³Ming Li and Wenbo Liu. "Speaker verification and spoken language identification using a generalized i-vector framework with phonetic tokenizations and tandem features". In: *Proc. of Interspeech*. 2014.

⁴F. Richardson, D. Reynolds, and N. Dehak. "Deep Neural Network Approaches to Speaker and Language Recognition". In: *IEEE Signal Processing Letters* 22.10 (2015), pp. 1671–1675.



- MFCC, PLP, SDC [1], PNCC[2], GFCC[3] , CQCC [4],etc.
- Bottleneck [5][6], Phoneme Posterior Probability [7][8], etc.
- LLD/OpenSmile [9]¹, Speech attributes [10]², Acoustic-to-articulatory inversion [11]³, subglottal[12]⁴, etc.

¹Florian Eyben, Martin Wöllmer, and Björn Schuller. “Opensmile: the munich versatile and fast open-source audio feature extractor”. In: *Proc. of ACM Multimedia*. 2010, pp. 1459–1462.

²Hamid Behravan et al. “Introducing attribute features to foreign accent recognition”. In: *Proc. of ICASSP*. IEEE. 2014, pp. 5332–5336.

³Ming Li et al. “Speaker verification based on the fusion of speech acoustics and inverted articulatory signals”. In: *Computer speech & language* 36 (2016), pp. 196–211.

⁴Jinxi Guo et al. “Speaker Verification Using Short Utterances with DNN-Based Estimation of Subglottal Acoustic Features.” In: *Proc. of INTERSPEECH*. 2016, pp. 2219–2222.

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- IMFCC[13]¹, Modified Group Delay[14]², etc.

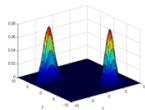
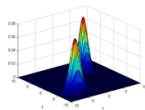
¹Md Sahidullah, Tomi Kinnunen, and Cemal Haniilçi. "A comparison of features for synthetic speech detection". In: (2015).

²Zhizheng Wu, Eng Siong Chng, and Haizhou Li. "Detecting converted speech and natural speech for anti-spoofing attack in speaker recognition". In: *Proc. of Interspeech*, 2012.

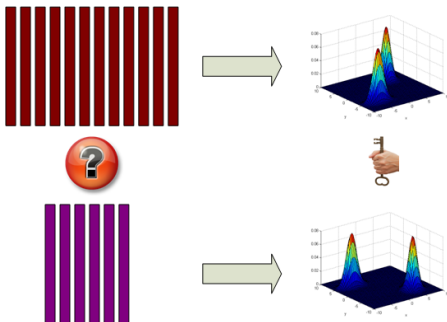
Representation



Representation



Representation



- **time varying** property \implies short time **frame level** features
- **generative model** for data description \implies features (**supervectors**) in model parameters' space for classification

- Gaussian Mixture Model (GMM) [15]³ serves as the generative model

³D.A. Reynolds, T.F. Quatieri, and R.B. Dunn. "Speaker Verification Using Adapted Gaussian Mixture Models".
In: *Digital Signal Processing*. 2000, 1941.

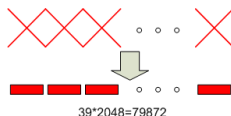
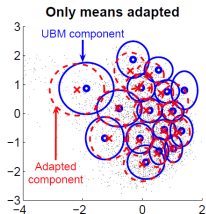
Generative model, adaptation, supervectors

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 - **MAP adaptation**, concatenating mean vector from all GMM components to get a large dimensional **GMM mean supervector** [16]³



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- **model adaptation** from universal background model (UBM)
 - **MAP adaptation**, concatenating mean vector from all GMM components to get a large dimensional **GMM mean supervector** [16]³
 - **Maximum Likelihood Linear Regression (MLLR)** adaptation
the linear regression matrix becomes GMM MLLR supervector [17]⁴

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⁴Andreas Stolcke et al. "MLLR transforms as features in speaker recognition". In: *Ninth European Conference on Speech Communication and Technology*. 2005.

- The **statistics vector** for a set of features on UBM

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 - 0^{th} order statistics vector N , centered normalized 1^{st} order statistics vector F

$$N_c = \sum_{t=1}^L P(c|\mathbf{y}_t, \lambda) \quad (1)$$

Cumulated by L frames

$$\tilde{\mathbf{F}}_c = \frac{\sum_{t=1}^L P(c|\mathbf{y}_t, \lambda)(\mathbf{y}_t - \boldsymbol{\mu}_c)}{\sum_{t=1}^L P(c|\mathbf{y}_t, \lambda)}. \quad (2)$$

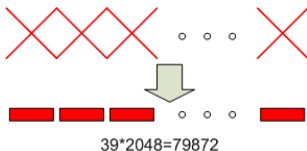
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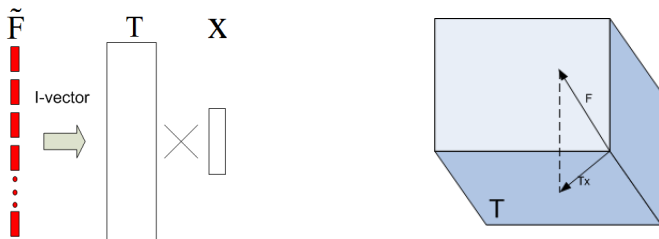
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- **Mapping** from a set of feature vectors to a fixed dimensional supervector

Factor analysis based dimension reduction

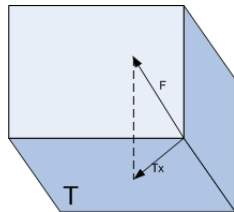
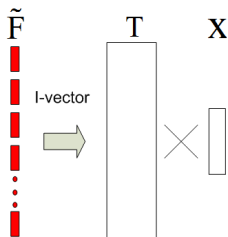
- **Factor analysis** on the concatenated centered normalized 1st order statistics vector or GMM mean supervector



Factor analysis based dimension reduction

- **Factor analysis** on the concatenated centered normalized 1st order statistics vector or GMM mean supervector
 - **total variability i-vector** [18]⁵

$$\tilde{\mathbf{F}} = \mathbf{T}\mathbf{x} \quad (3) \quad \mathbf{T}: \text{factor loading matrix, } \mathbf{x}: \text{i-vector}$$



⁵N. Dehak et al. "Front-end factor analysis for speaker verification". In: *IEEE Transactions on Audio, Speech, and Language Processing* 19.4 (2011), pp. 788–798.

⁶Patrick Kenny et al. "Joint factor analysis versus eigenchannels in speaker recognition". In: *IEEE Transactions on Audio, Speech, and Language Processing* 15.4 (2007), pp. 1435–1447.

Factor analysis based dimension reduction

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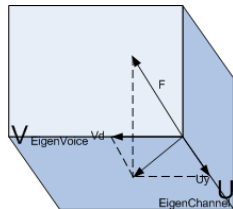
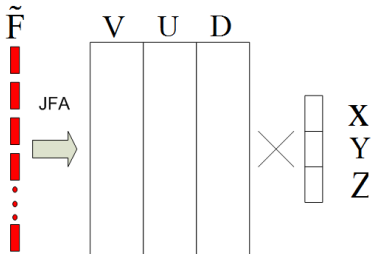
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- joint factor analysis (JFA) [19]⁶

$$\tilde{\mathbf{F}} = \mathbf{V}\mathbf{x} + \mathbf{U}\mathbf{y} + \mathbf{D}\mathbf{z} \quad (4)$$

\mathbf{V} : Eigenvoices, \mathbf{U} : Eigenchannels,
 \mathbf{x} : speaker factor, \mathbf{y} : channel factor,
 \mathbf{D} : diagonal covariance matrix



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LDA, WCCN [20]⁷, NAP[16]⁸, NDA [21]⁹, LSDA [22]¹⁰, LFDA [23]¹¹, etc.

⁷A.O. Hatch, S. Kajarekar, and A. Stolcke. "Within-class covariance normalization for SVM-based speaker recognition". In: *Proc. of INTERSPEECH*. Vol. 4. 2006, pp. 1471–1474.

⁸W.M Campbell et al. "SVM based speaker verification using a GMM supervector kernel and NAP variability compensation". In: *Proc. of ICASSP*. Vol. 1. 2006, pp. 97–100.

⁹Seyed Omid Sadjadi, Jason Pelecanos, and Weizhong Zhu. "Nearest neighbor discriminant analysis for robust speaker recognition". In: *Proc. of Interspeech*. 2014.

¹⁰Danwei Cai et al. "Locality sensitive discriminant analysis for speaker verification". In: *Proc. of APSIPA ASC*. 2016, pp. 1–5.

¹¹Peng Shen et al. "Local fisher discriminant analysis for spoken language identification". In: *Proc. of ICASSP*. 2016, pp. 5825–5829.

Backend Classification

SVM [16]¹², PLDA [24]¹³[25]¹⁴, NN [26]¹⁵[27]¹⁶, Joint Bayesian [28]¹⁷, Cosine Similarity, etc.

¹²W.M Campbell et al. “SVM based speaker verification using a GMM supervector kernel and NAP variability compensation”. In: *Proc. of ICASSP. Vol. 1. 2006*, pp. 97–100.

¹³S.J.D. Prince and J.H. Elder. “Probabilistic linear discriminant analysis for inferences about identity”. In: *Proc. ICCV. 2017*.

¹⁴D. Garcia-Romero and C. Y Espy-Wilson. “Analysis of i-vector Length Normalization in Speaker Recognition Systems.” In: *Proc. INTERSPEECH. 2011*, pp. 249–252.

¹⁵Kyu Jeong Han et al. “TRAP language identification system for RATS phase II evaluation”. In: *Proc. of Interspeech. 2013*, pp. 1502–1506.

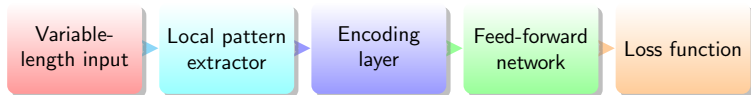
¹⁶Omid Ghahabi et al. “Deep Neural Networks for iVector Language Identification of Short Utterances in Cars”. In: *Proc. of Interspeech. 2016*, pp. 367–371.

¹⁷Yiyang Wang, Haotian Xu, and Zhijian Ou. “Joint bayesian gaussian discriminant analysis for speaker verification”. In: *Proc. of ICASSP. IEEE. 2017*, pp. 5390–5394.

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System Pipeline



- Speech signal is naturally with arbitrary duration. The input can be a hand-crafted short-term spectral feature (STFT spectrogram [29]¹⁸, Mel-filterbank energies [30]¹⁹, MFCC [31]²⁰), or even the raw waveform [32]²¹.

¹⁸Arsha Nagrani, Joon Son Chung, and Andrew Senior. “Voxceleb: a large-scale speaker identification dataset”. In: *arXiv preprint arXiv:1706.08612* (2017). URL: <http://www.robots.ox.ac.uk/~vgg/data/voxceleb/>.

¹⁹Chao Li et al. “Deep Speaker: an End-to-End Neural Speaker Embedding System”. In: *arXiv e-prints*, arXiv:1705.02304 (2017), arXiv:1705.02304. arXiv:1705.02304 [cs.CL].

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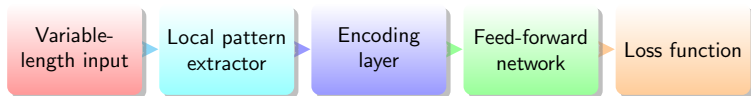
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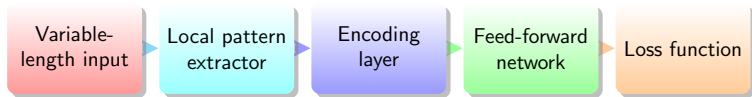
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- All the network components are jointly optimized with a global loss function. (Forward + Backward + Stochastic gradient descent)

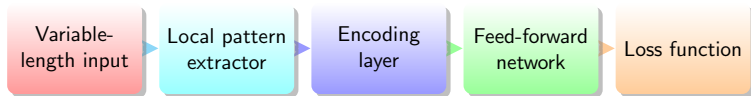
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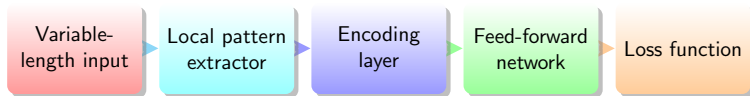
System Pipeline



Task

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Network output → Utterance-level posteriors

System Pipeline



Task

- Language identification or paralinguistic speech attributes detection(Closed-set)
Network output \rightarrow Utterance-level posteriors
- Speaker Verification (Open-set)
Utterance-level speaker embedding + Cosine / PLDA \rightarrow Pairwise scores

Data preparation

Traditional workflow

- Off-the-shelf full-length utterance

Network workflow

Data preparation

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- Each utterance is performed independently

Network workflow

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Network workflow

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- Arbitrary duration audio waveform \rightarrow variable-length feature sequence \rightarrow utterance-level fixed-dimensional embedding (e.g. i-vector).

Network workflow



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- Well-prepared mini-batch tensor block in the training stage.

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Network workflow

- Well-prepared mini-batch tensor block in the training stage.
- Several utterances are grouped together \rightarrow Multi-dimensional array
- The parameters are updated for each batch of data
- In the testing stage, arbitrary duration audio waveform \rightarrow variable-length feature sequence \rightarrow utterance-level fixed-dimensional embedding (e.g. x-vector).

DNN data preparation

D-vector [33]²²[34]²³[35]²⁴

- Raw feature sequences are broken into multiple small fixed-length data chunks at the frame level.

²²Ehsan Variani et al. "Deep Neural Networks for Small Footprint Text-Dependent Speaker Verification". In: *Proc. of ICASSP*. 2014, pp. 4080–4084.

²³Yuan Liu et al. "Deep feature for text-dependent speaker verification". In: *Speech Communication* 73 (2015), pp. 1–13.

²⁴Lantian Li et al. "Deep speaker vectors for semi text-independent speaker verification". In: *arXiv preprint arXiv:1505.06427* (2015).



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D-vector [33]²²[34]²³[35]²⁴

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- This data preparation procedure generates a large amount of temporary data chunks.

²²Ehsan Variani et al. “Deep Neural Networks for Small Footprint Text-Dependent Speaker Verification”. In: *Proc. of ICASSP*. 2014, pp. 4080–4084.

²³Yuan Liu et al. “Deep feature for text-dependent speaker verification”. In: *Speech Communication* 73 (2015), pp. 1–13.

²⁴Lantian Li et al. “Deep speaker vectors for semi text-independent speaker verification”. In: *arXiv preprint arXiv:1505.06427* (2015).



DNN data preparation

D-vector [33]²²[34]²³[35]²⁴

- Raw feature sequences are broken into multiple small fixed-length data chunks at the frame level.
- The input layer is fed with dozens of frames formed by stacking the currently processed frame and its several left–right context frames.
- This data preparation procedure generates a large amount of temporary data chunks.
- In the testing stage, it is also necessary to break the testing segments into a bunch of fixed-length frames.

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X-vector [36]²⁵

- Several archive files containing data chunks with different segment lengths and augmentation types are prepared carefully beforehand

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- Several archive files containing data chunks with different segment lengths and augmentation types are prepared carefully beforehand
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- The input layer is fed with variable-length segments.
- This data preparation procedure also generates a large amount of temporary data chunks when data augmentation is performed.

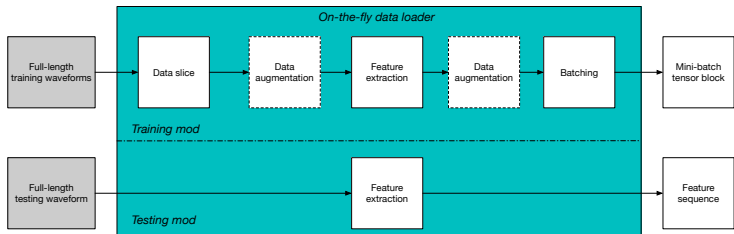
²⁵David Snyder et al. "X-vectors: Robust dnn embeddings for speaker recognition". In: *Proc. of ICASSP. IEEE* 2018, pp. 5329–5333.

X-vector [36]²⁵

- Several archive files containing data chunks with different segment lengths and augmentation types are prepared carefully beforehand
- The input layer is fed with variable-length segments.
- This data preparation procedure also generates a large amount of temporary data chunks when data augmentation is performed.
- In the testing stage, the full-length utterance-level feature sequence can be directly fed into the network.

²⁵David Snyder et al. "X-vectors: Robust dnn embeddings for speaker recognition". In: *Proc. of ICASSP. IEEE* 2018, pp. 5329–5333.

Data preparation

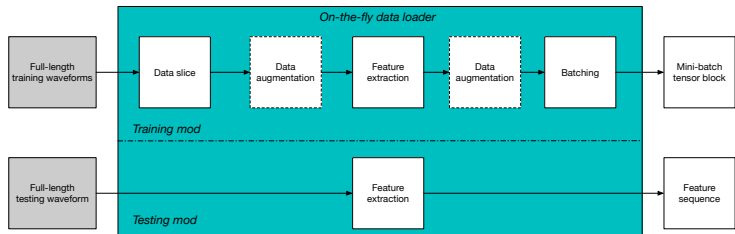


On-the-fly data loader [37]²⁶

- Offline augmentation requires us to generate all the necessary training samples into disk beforehand. On the contrary, a data loader here maintains an online processing work flow to generate training sample on the fly.

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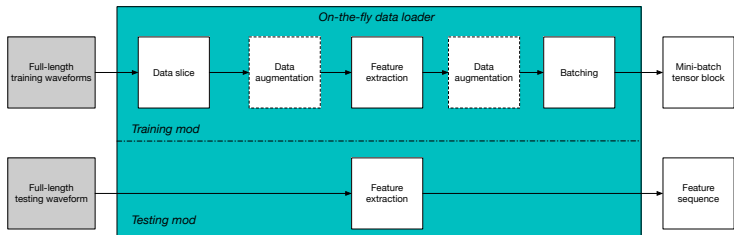


On-the-fly data loader [37]²⁶

- Offline augmentation requires us to generate all the necessary training samples into disk beforehand. On the contrary, a data loader here maintains an online processing work flow to generate training sample on the fly.
- Multiple real-time operations within the data loader: the data slice, the data transformation (including feature extraction and data augmentation), and the data batching operation.

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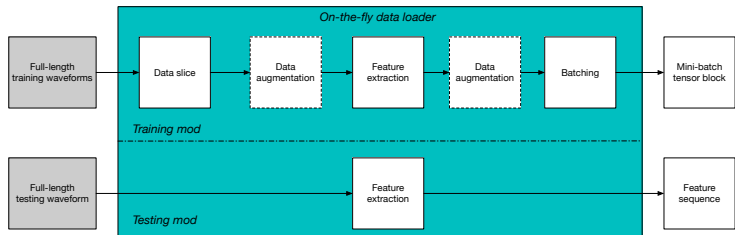


On-the-fly data loader [37]²⁶

- This design principle allows us to perform the batch-wise random perturbation, such as variable-length data slice and online data augmentation efficiently. All the operations are eagerly executed on the fly, and the training samples are generated in the memory just before feeding it into the DNNs.

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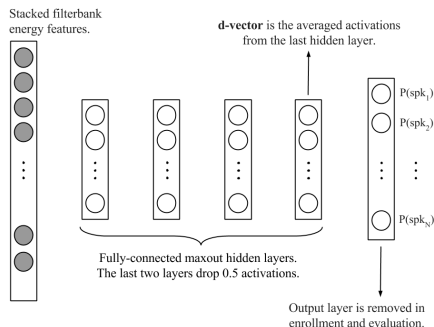
On-the-fly data loader [37]²⁶

- This design principle allows us to perform the batch-wise random perturbation, such as variable-length data slice and online data augmentation efficiently. All the operations are eagerly executed on the fly, and the training samples are generated in the memory just before feeding it into the DNNs.
- Since we maintain the dataflow from the raw waveform to the DNN output, it also promotes model inference and deployment ease. After the DNN has been trained, the data loader can simply tune into the “testing” mode by setting the batch size to one and removing the data slice, data augmentation and data batching modules.

²⁶Weicheng Cai et al. “On-the-Fly Data Loader and Utterance-level Aggregation for Speaker and Language Recognition”. In: *submitted to IEEE/ACM Transactions on Audio, Speech and Language Processing* (2019).

Network Structure

Feed-forward DNN(FF-DNN)

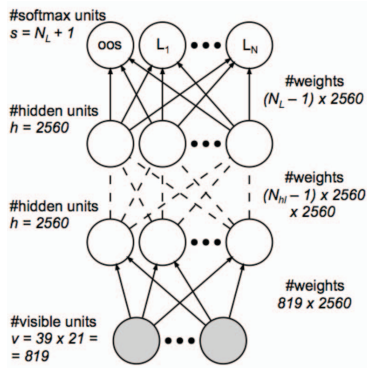


- D-vector for SV [33]²⁷

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Network Structure

Feed-forward DNN(FF-DNN)



- FF-DNN for LID [38]²⁸

²⁸I. Lopez-Moreno et al. "Automatic language identification using deep neural networks". In: *Proc. of ICASSP*. 2014, pp. 5337–5341.

Feed-forward DNN(FF-DNN)

- Text-dependent ("Ok google")

Feed-forward DNN(FF-DNN)

- Text-dependent ("Ok google")
- Short duration (≤ 3 s test segment)

Feed-forward DNN(FF-DNN)

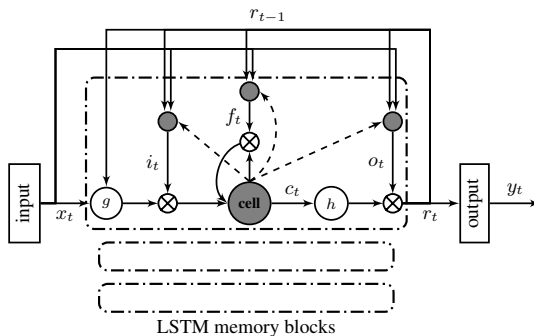
- Text-dependent ("Ok google")
- Short duration (≤ 3 s test segment)
- Fixed-length flattened input (Stacked frames)

Feed-forward DNN(FF-DNN)

- Text-dependent ("Ok google")
- Short duration ($\leq 3s$ test segment)
- Fixed-length flattened input (Stacked frames)
- Fram-level + Post average \rightarrow Utterance-level

Network Structure

RNN/LSTM

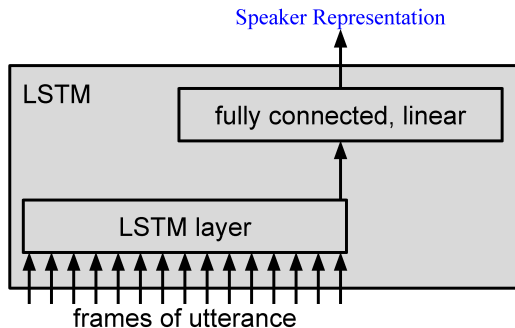


- LSTM for LID [39]²⁹

²⁹J. Gonzalez-Dominguez et al. "Automatic language identification using long short-term memory recurrent neural networks". In: *Proc. INTERSPEECH*, pp. 2155–2159.

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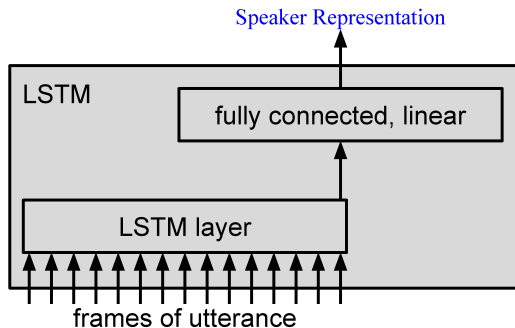


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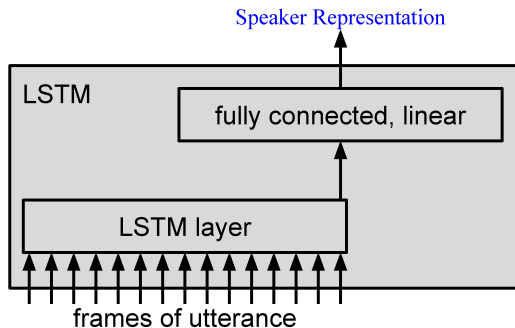
Network Structure

RNN/LSTM



- LSTM for SV [40]²⁹
- Adopt the last several output units of LSTM

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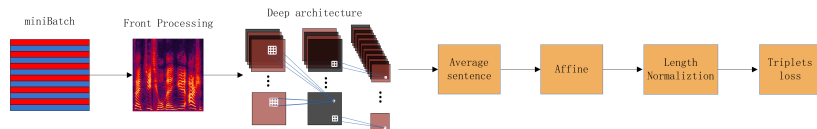


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Network Structure

CNN

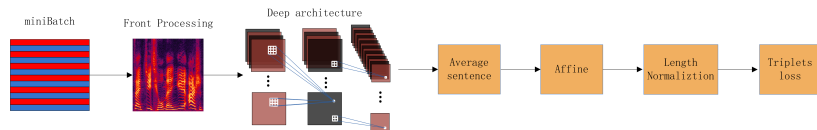


- CNN: Deep Speaker [30]³⁰

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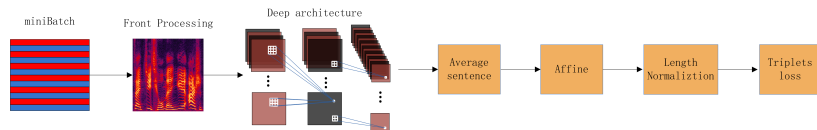
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³¹Weicheng Cai et al. "Countermeasures for Automatic Speaker Verification Replay Spoofing Attack : On Data Augmentation, Feature Representation, Classification and Fusion". In: *Proc. of Interspeech 2017*, pp. 17–21.

Network Structure

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³²Weicheng Cai, Jinkun Chen, and Ming Li. "Exploring the Encoding Layer and Loss Function in End-to-End Speaker and Language Recognition System". In: *Proc. Speaker Odyssey. 2018*, pp. 74–81.

³³Chunlei Zhang, Kazuhito Koishida, and John H. L. Hansen. "Text-independent Speaker Verification Based on Triplet Convolutional Neural Network Embedding". In: *IEEE/ACM Transactions on Audio Speech & Language Processing* 26.9 (2018), pp. 1633–1644.

TDNN

Layer	Layer context	Total context	Input x output
frame1	$[t - 2, t + 2]$	5	120x512
frame2	$\{t - 2, t, t + 2\}$	9	1536x512
frame3	$\{t - 3, t, t + 3\}$	15	1536x512
frame4	$\{t\}$	15	512x512
frame5	$\{t\}$	15	512x1500
stats pooling	$[0, T)$	T	$1500T \times 3000$
segment6	$\{0\}$	T	3000×512
segment7	$\{0\}$	T	512×512
softmax	$\{0\}$	T	$512 \times N$

- x-vector [36]³⁴

³⁴David Snyder et al. "X-vectors: Robust dnn embeddings for speaker recognition". In: *Proc. of ICASSP. IEEE* 2018, pp. 5329–5333.

Conventional approaches

- Average: An utterance-level embedding is derived by averaging the frame-level DNN hidden layer output. (D-vector)

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- Voting: An utterance-level results is derived by voting the frame-level DNN predictions.

Encoding Mechanism

Encoding layer

- Recurrent layer (Context-dependent)

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³⁷W. Cai et al. "Utterance-level end-to-end language identification using attention-based CNN-BLSTM". In: *Proc. ICASSP*. 2019.

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⁵¹Li Wan et al. “Generalized end-to-end loss for speaker verification”. In: *Proc. of ICASSP. 2018*, pp. 4879–4883.

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Loss Function

- Standard cross-entropy loss with softmax function (softmax loss)
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⁵⁵ Ehsan Variani et al. "Deep Neural Networks for Small Footprint Text-Dependent Speaker Verification". In: *Proc. of ICASSP. 2014*, pp. 4080–4084.

- Add noise, music, babble, reverberation [36]⁵⁶

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End-to-End Domain adaptation

- End-to-end adversarial training [67]⁶⁵

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 - Network Structure
 - Encoding Mechanism
 - Loss Function
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- 4 Robust Modeling of End-to-End methods
 - Speech under Far Field and Complex Environment Settings
 - Previous Methods on Robust Modeling
 - Robust Modeling of End-to-End Methods

Speech under Far Field and Complex Environment Settings

- Long range fading
- Room reverberation
 - Early reverberation (reflections within 50 to 100 ms): may improve the received speech quality
 - Late reverberation: smearing spectral-temporal structures, amplifying the low-frequency energy, and flattening the formant transitions, etc
- Complex environmental noises
 - fill in regions with low speech energy in the time-frequency plane and blur the spectral details

Previous Methods on Robust Modeling

- Signal level
 - Dereverberation: linear prediction inverse modulation transfer function filter [70]⁶⁸, weighted prediction error (WPE) [71]⁶⁹

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⁷¹M. Kolboek, Z. Tan, and J. Jensen. “Speech Enhancement Using Long Short-Term Memory based Recurrent Neural Networks for Noise Robust Speaker Verification”. In: *Proc. of SLT. 2016*, pp. 305–311.

⁷²Z. Oo et al. “DNN-Based Amplitude and Phase Feature Enhancement for Noise Robust Speaker Identification”. In: *Proc. of INTERSPEECH. 2016*, pp. 2204–2208.

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 - DNN bottleneck features [82]⁸¹, etc.

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⁸¹T. Yamada, L. Wang, and A. Kai. “Improvement of Distant Talking Speaker Identification Using Bottleneck Features of DNN”. In: *Proc. of INTERSPEECH*. 2013, pp. 3661–2664.



Previous Methods on Robust Modeling

- Model level
 - Reverberation matching with multi-condition training models within the UBM or i-vector based front-end systems [83]⁸², [84]⁸³
 - Multi-channel i-vector combination [85]⁸⁴
 - Multi-condition training of PLDA models [86]⁸⁵
- Score level
 - Score normalization [83]⁸⁶
 - Multi-channel score fusion [87]⁸⁷, [88]⁸⁸

⁸²I. Peer, B. Rafaely, and Y. Zigel. "Reverberation Matching for Speaker Recognition". In: *Proc. of ICASSP*. 2008, pp. 4829–4832.

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⁸⁴A. Brutti and A. Abad. "Multi-Channel i-vector Combination for Robust Speaker Verification in Multi-Room Domestic Environments". In: *Proc. of Odyssey*. 2016, pp. 252–258.

⁸⁵D. Garcia-Romero, X. Zhou, and C. Y. Espy-Wilson. "Multicondition Training of Gaussian Plda Models in i-vector Space for Noise and Reverberation Robust Speaker Recognition". In: *Proc. of ICASSP*. 2012, pp. 4257–4260.

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⁸⁹M. K. Nandwana et al. "Robust Speaker Recognition from Distant Speech under Real Reverberant Environments Using Speaker Embeddings". In: *Proc. of INTERSPEECH*. 2018, pp. 1106–1110.

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 - X-vector + PLDA
 - Retransmitted speech in reverberant environments
 - Speaker embedding based speaker recognition systems gave very impressive gains over i-vector based systems

⁸⁹M. K. Nandwana et al. "Robust Speaker Recognition from Distant Speech under Real Reverberant Environments Using Speaker Embeddings". In: *Proc. of INTERSPEECH*. 2018, pp. 1106–1110.

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Robust Modeling of End-to-End Methods

- DNN speaker embedding under far-field and noisy environment [89]⁸⁹
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- Two interesting findings of end-to-end methods for robust modeling [90]⁹⁰

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Robust Modeling of End-to-End Methods

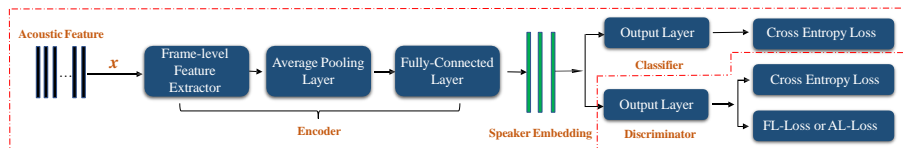
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- Two interesting findings of end-to-end methods for robust modeling [90]⁹⁰
 - The performance gain achieved by data augmentation in the end-to-end method is larger than in the i-vector framework
 - For end-to-end methods with data augmentation, speech enhancement algorithms may cause mismatch between the training data (clean and augmented data) and the enhanced testing speech.

⁸⁹M. K. Nandwana et al. "Robust Speaker Recognition from Distant Speech under Real Reverberant Environments Using Speaker Embeddings". In: *Proc. of INTERSPEECH*. 2018, pp. 1106–1110.

⁹⁰D. Cai, X. Qin, and M. Li. "Multi-Channel Training for End-to-End Speaker Recognition under Reverberant and Noisy Environment". In: *Proc. of INTERSPEECH*. 2019.

Robust Modeling of End-to-End Methods

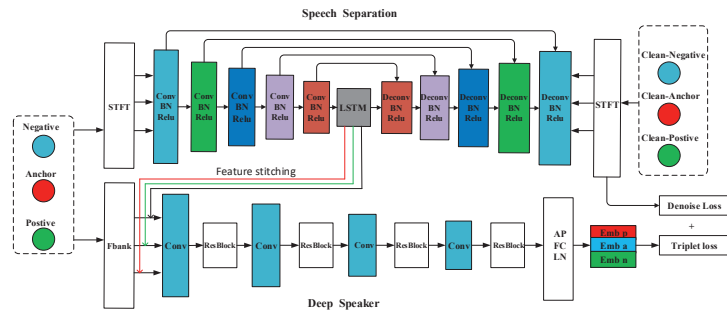
- Multi-task adversarial network for noise-robust speaker embedding [69]⁹¹
 - Encoding network for speaker embedding
 - Speaker classifier
 - Noise discriminator
 - Adversarial training by using fix-label loss or anti-label loss (take wrong label with cross entropy) of the noise discriminator
 - Outperform the other methods without adversarial training in noisy environments



⁹¹J. Zhou et al. "Training Multi-task Adversarial Network for Extracting Noise-robust Speaker Embedding". In: *Proc. of ICASSP*. 2019, pp. 6196–6200.

Robust Modeling of End-to-End Methods

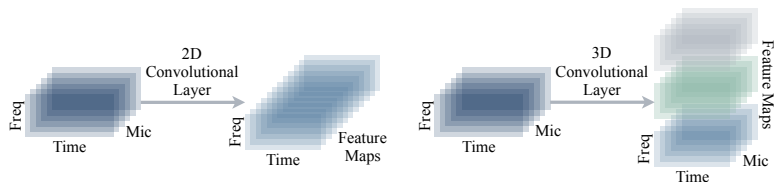
- Joint training of denoising and speaker embedding network[91]⁹²
 - Denoising network
 - extract the target speech from noisy speech
 - extract bottleneck features
 - Speaker embedding network
 - Concatenate bottleneck features with fbank as inputs



⁹²F. Zhao, H. Li, and X. Zhang. "A Robust Text-independent Speaker Verification Method Based on Speech Separation and Deep Speaker". In: *Proc. of ICASSP. 2019*, pp. 6101–6105.

Robust Modeling of End-to-End Methods

- Multi-channel training framework for speaker recognition under reverberant and noisy environment [90]⁹³
 - 3D CNN structure as front-end convolutional network
 - Extract the time-, frequency-, and spatial-information
 - Significantly outperforms the i-vector system with front-end signal enhancement as well as the single-channel robust deep speaker embedding system



⁹³D. Cai, X. Qin, and M. Li. "Multi-Channel Training for End-to-End Speaker Recognition under Reverberant and Noisy Environment". In: *Proc. of INTERSPEECH*, 2019.

Robust Modeling of End-to-End Methods

- Far-field text-dependent speaker verification [92]⁹⁴
 - Mixed training data with transfer learning
 - Utilize the content and speaker diversity of text-independent data
 - Train model with text-independent data and perform transfer learning with text-dependent data
 - Enrollment data augmentation
 - Enrollment and testing speech can be collected in different environmental settings (e.g. Cell phone enroll, Smart speakers test)
 - Corpus: AISHELL-2019B-eval dataset ⁹⁵
 - Open source wake-up words speech database

⁹⁴X. Qin, D Cai, and M. Li. "Far-Field End-to-End Text-Dependent Speaker Verification based on Mixed Training Data with Transfer Learning and Enrollment Data Augmentation". In: *Proc. of INTERSPEECH. 2019*.

⁹⁵https://www.aishelltech.com/aishell_2019B_eval

Xiaoyi Qin, Hui Bu, Ming Li, "HI-MIA : A Far-field Text-dependent Speaker Verification Database and the Baselines", submitted to ICASSP 2020.

Ongoing Research Topics in DKU-SMIIP Lab

Robust Speaker Verification (far-field, multi-channel, noisy, etc.)
Robust Speaker Diarization (single channel, multi-channel, far-field, noisy, etc.)
Speech Separation/Enhancement (speech/music, supervised voice-filter, etc.)
Multi-Speaker TTS, Voice Conversion
Replay Detection Anti-Spoofing Database
Paralinguistic Speech Attribute Recognition
Acoustic Scene Analysis/Environmental Sound Classification



Summary

1 Problem Formulation

2 Traditional Framework

- Feature Extraction
- Representation
- Variability Compensation
- Backend Classification

3 End-to-End Deep Neural Network based Framework

- System Pipeline
- Data Preparation
- Network Structure
- Encoding Mechanism
- Loss Function
- Data Augmentation
- Domain Adaptation

4 Robust Modeling of End-to-End methods

- Speech under Far Field and Complex Environment Settings
- Previous Methods on Robust Modeling
- Robust Modeling of End-to-End Methods

Thank you very much!

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Slide Download Link: <https://sites.duke.edu/dkusmiip>



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