ME 555: Distributed Optimization

Duke University

Spring 2015

Administrative

- Course: ME 555: Distributed Optimization (Spring 2015)
- Instructor: Soomin Lee (email: <u>s.lee@duke.edu</u>)
- Time: TuTh 3:05 4:20 pm
- Location: 232 Hudson Hall
- Office hours: TBA
- Website: http://sites.duke.edu/me555_07_s2015

Prerequisites

- ► CEE 690: Introduction to Numerical Optimization or equivalent
- Consent of instructor

We will review necessary concepts, but I will assume you already have some knowledge on:

- 1. Multivariate Calculus
- 2. Real Analysis
- 3. Linear Algebra
- 4. Basic Numerical Methods: Gradient Descent, Newton Method

References

No textbook is required. There will be some reading assignments.

- 1. D. Bertsekas, Nonlinear Programming, Athena Scientific, 2nd Edition.
- 2. A. Ruszczynski, Nonlinear Optimization, Princeton University Press.
- 3. Y. Nesterov, Introductory Lectures on Convex Optimization: A Basic Course, Springer.
- 4. D. Bertsekas and J. Tsitsiklis, Parallel and Distributed Computation: Numerical Methods, Athena Scientific.
- 5. J. Nocedal and S. Wright, Numerical Optimization, Springer, 2nd Edition.
- S. Boyd and L. Vandenverghe, Convex Optimization, Cambridge University Press.

Grading

► Homework (6 sets): 30%

The last three weeks will be devoted to presentations. Each student will give two presentations.

- Paper Presentation: 20%
 - Papers to be announced by instructor
 - Peer evaluated
- ► Final Project: 50%
 - Any theoretical topics or applications relevant to optimization
 - Individual project encouraged

Final Project: Time Line

- Proposal (1 page) by January 27th, in class
- ▶ Interim Report (1 page) by March 5th, in class
- ▶ Presentation (20-30 minutes) on April 7th, 9th and 14th
- Final Report (5-6 page, double column) by 5pm, April 24th

Optimization History

- Optimization Theory and Analysis have been studied for a long time, mostly by mathematicians
- Until late 1980s:
 - Algorithms mainly focused on solving Linear Problems
 - Simplex Algorithm for linear programming (Dantzig, 1947)
 - Ellipsoid Method (Shor, 1970)
 - Interior-Point Methods for linear programming (Karmarkar, 1984)
 - Applications mostly in operations research and few in engineering
- After late 1980s:
 - A new interest in optimization emerges in various fields
 - Automatic Control Systems
 - Estimation, Signal and Image Processing
 - Communication and Data Networks
 - Data Analysis and Modeling
 - Statistics and Finance

Newly Emerging Interest in Optimization

The end of Moore's Law promoted parallel computing

Networked systems are now pervasive in practice

- Communication networks
- Social networks
- Power grid
- Transport grid
- Decentralized computing networks
- Military applications

Distributed optimization algorithms and analysis are now more important than ever!

Mathematical Formulation of Optimization Problem

 $\label{eq:f(x)} \min_x \ f(x)$ subject to $x \in X$

where

$$X = \{ x \in \mathbb{R}^n \mid g_i(x) \le 0, \text{ for } i = 1, \dots, m \}.$$

- $f : \mathbb{R}^n \to \mathbb{R}$ is the *objective function* (or cost function).
- $x \in \mathbb{R}^n$ are the *decision variables*.
- $X \subseteq \mathbb{R}^n$ is the *constraint set* (or feasible set).
- $g_i : \mathbb{R}^n \to \mathbb{R}$ are constraint functions.

Goal: We would like to find a solution $x^* \in X$ such that

$$f(x^*) \le f(x) \quad \forall x \in X$$

Mathematical Formulation of Optimization Problem

 $\label{eq:f(x)} \min_x \ f(x)$ subject to $x \in X$

- We say x is a *feasible point* if $x \in X$.
- A feasible point $x^* \in X$ is an *optimal point* (or optimum) if

$$f(x^*) \le f(x) \quad \forall x \in X$$

► *f*^{*} is the *optimal value*

$$f^* \triangleq f(x^*)$$

► X^{*} is the optimal set

$$X^* = \{ x \in X \mid f(x) = f^* \}$$

Note: X^* is not always nonempty. Therefore, whenever you encounter an optimization problem, the first thing to do is to check the existence of the solution.

Some Examples

Communication Networks

- Variables: communication rates for users
- Constraints: link capacities
- Objective: user cost

Portfolio Optimization

- Variables: amounts invested in different assets
- Constraints: available budget, maximum/minimum investment per asset, minimum return, time constraints
- Objective: overall risk or return variance

Data Fitting

- Variables: model parameters
- Constraints: prior information, parameter limits
- Objective: measure of misfit or prediction error

1. Constrained vs. Unconstrained

 $\label{eq:f(x)} \min_x \ f(x)$ subject to $x \in X$

- If $X = \mathbb{R}^n$, unconstrained.
- If $X \subseteq \mathbb{R}^n$ and $X \neq \mathbb{R}^n$, constrained.
- Constrained problems are usually much harder to solve.

2. Linear \subseteq Convex \subseteq Nonlinear

 $\min_{x} f(x)$
subject to $x \in X$

where

$$X = \{x \in \mathbb{R}^n \mid g_i(x) \le 0, \text{ for } i = 1, \dots, m\}.$$

- ▶ If f and g_i are linear (or X is polyhedral), the problem is called *Linear Programming*.
- ▶ If f and g_i are convex (or X is a convex set), the problem is called *Convex Programming*.
- ▶ If *f* and *g_i* are nonlinear, the problem is called *Nonlinear Programming*.

3. Continuous vs. Discrete (Mixed Integer)

 $\label{eq:f(x)} \min_x \ f(x)$ subject to $x \in X$

- The problem is *continuous* if $x \in \mathbb{R}^n$.
- ► The problem is *discrete* (or mixed integer) if $x = [y^T \ z^T]^T \in \mathbb{R}^{n_1} \times \mathbb{Z}^{n_2}$.

Here, $n = n_1 + n_2$.

Discrete problems are usually much harder to solve.

4. Deterministic vs. Stochastic

 $\min_{x} \ \mathsf{E}_{\xi}[f(x,\xi)]$ subject to $x \in X$

- The problem is *deterministic* if ξ is deterministic.
- The problem is *stochastic* (or uncertain) if ξ is a random variable following some known or unknown distribution.

5. Centralized vs. Distributed

 $\min_{x} \ f(x)$
subject to $x \in X$

- The problem is *centralized* if a single computing unit (or decision maker) solves the problem.
- The problem is *distributed* if multiple computing units (where each unit has either partial or full information about the problem) cooperatively solve the problem together.

1. Computational Issue

- Optimization problem is large-scale
 - Either n or m (or both) is really huge
- Limited time and/or memory
- ▶ For some problems, complexity grows more than linearly
- Examples:
 - Weather Prediction
 - Image Processing
 - Machine Learning with Big Data

Necessity of problem decomposition and parallel processing

Decomposition: Ideal Case

```
\label{eq:generalized_states} \begin{array}{l} \min_{x_1,x_2} \ f_1(x_1) + f_2(x_2) \\ \\ \text{where } x_1 \in \mathbb{R}^{n_1} \text{ and } x_2 \in \mathbb{R}^{n_2} \end{array}
```

- Let us say $n_1 = 10^9$ and $n_2 = 10^9$.
- Our system has 8GB memory and uses double-precision floating point format.
- ▶ This problem cannot be saved or processed in a single system.
- ▶ Let system 1 solve the subproblem $\min_{x_1 \in \mathbb{R}^{n_1}} f_1(x_1)$ and system 2 solve the subproblem $\min_{x_2 \in \mathbb{R}^{n_2}} f_2(x_2)$.
- Our final solution is $[x_1^* x_2^*]$ and the optimal value is $f_1(x_1^*) + f_2(x_2^*)$.
- But life is not that easy.

Decomposition: More Interesting Case

```
\label{eq:constraint} \begin{split} \min_{x_1,x_2,y} \ f_1(x_1,y) + f_2(x_2,y) \\ \text{where } x_1 \in \mathbb{R}^{n_1}, \ x_2 \in \mathbb{R}^{n_2} \text{ and } y \in \mathbb{R}^{n_3} \end{split}
```

- We can assume $n_1, n_2 \gg n_3$
- Majority of distributed optimization methods is about how to enforce the consistency in y across many decision makers.
- We are going to learn those methods in this class.
- If the problem is convex, we have more options for handling the coupled variables.

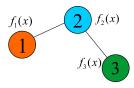
2. Structural Issue

- Decision makers are geographically distributed
- Limited communication
- Examples:
 - P2P Networks, Ad-hoc Networks
 - Social Networks
 - Transport and Power Grid
 - Fleets of Robots

The problem is naturally decomposed and its communication structure is already given.

A Distributed Problem in a Networked System

$$\min_{x \in \mathbb{R}^n} f(x) \triangleq f_1(x) + f_2(x) + f_3(x)$$

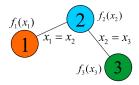


- $f_i(x)$ is the local objective of subsystem *i*.
- f(x) is the system-wide objective.
- Hence, the subsystems are coupled through *x*.

An Equivalent Form

$$\min_{x_1, x_2, x_2} f_1(x_1) + f_2(x_2) + f_3(x_3)$$

s.t. $x_1 = x_2$ and $x_2 = x_3$



- Let each system *i* solve the subproblem $\min_{x_i} f_i(x_i)$.
- Subsystem 1 and 2 communicate and try to enforce $x_1 = x_2$.
- Subsystem 2 and 3 communicate and try to enforce $x_2 = x_3$.
- ▶ We are going to learn variants of such methods in this class.
- Again, if the problem is convex, we have more options.

List of Topics (Tentative)

- 1. Introduction and Motivation
- 2. Review of Basic Concepts from Real Analysis and Linear Algebra
- 3. Convex Sets and Convex Functions
- 4. Convex Problems and Optimality
- 5. Separation Theorems and Lagrangian Duality
- 6. Mathematical Decomposition
- 7. Proximal Algorithms and Augmented Lagrangian Methods
- 8. Recent Convex Optimization Algorithms for Big Data
- 9. Spectral Graph Theory / Subgradient Methods
- 10. Consensus Theorem
- 11. Subgradient Consensus Schemes

Goal of this course

This is a theory course with lots of mathematics!

- To provide you with working knowledge (basic terminology, principles and methodologies) of optimization
- To develop convergence proof techniques of optimization algorithms
- To study optimization algorithms that can be distributed across many decision makers
- To understand the information aggregation / propagation mechanism of geographically distributed systems
- ► To develop an ability to decompose large-scale problems
- ▶ To know which distributed algorithm is best suitable for your purpose
- To design new distributed algorithms or improve the efficiency of existing ones

Topics Not Covered

- Nonconvex, stochastic, discrete optimization problems / algorithms
- Optimization softwares and corresponding algebraic mathematical programming languages
- Parallel computation framework
 e.g. GPU, Hadoop, MapReduce, Spark, ...
- High level parallel computation languages
 e.g. Pig, Hive, Jaql, ...
- Instead, we will assume a computation unit can be anything
 - Personal computers or smartphones interconnected over TCP/IP
 - Unmanned vehicles communicating with each others
 - Sensing units in mobile sensor networks
 - CPU cores with shared memory