Using Crestron AirMedia

Important prerequisites

- Connect your laptop to **DukeBlue** or **Eduroam**. The system will *not* work on **DukeVisitor**.
- Audio will *not* transmit wirelessly. To play sound, plug your device into the **3.5 mm audio cable** at the podium.

Step 1: Select AirMedia on the Touch Panel

- On the classroom Crestron panel, tap "**AirMedia**."
- The projection screen will display a **URL** and a **4-digit passcode**.

If You Already Have the AirMedia App Installed

1. On your Mac, open the **AirMedia** application.
2. Enter the **URL** shown on the classroom screen.
3. Enter the **passcode** displayed in the top-right corner.
4. Click **Connect** — your screen should now appear on the projector.

If You Need to Install the App

1. On your Mac, open your browser and go to the **URL** shown on the projector screen.
2. Click **Download** for the **Client for Mac (.dmg)** file.
3. Locate the downloaded .dmg file and open it.
4. Launch the **Crestron AirMedia** app from the mounted folder.
5. When prompted, enter the **passcode** shown on the projector screen (top-right).
6. Click the Apple menu () → **System Settings** → **Privacy & Security**.
7. Navigate to **Screen & System Audio Recording**, and **enable** (blue toggle) the entry for "Crestron AirMedia".
8. Authenticate if prompted (password or Touch ID) and approve any on-screen permission pop-ups.
9. Your screen should now be mirrored to the classroom projector.

Tips & Reminders

- If the connection fails, ensure you're on **DukeBlue** or **Eduroam** and retry.
- To disconnect, close the AirMedia app or press **"Disconnect"** on the Crestron touch panel.
- Audio will *not* transmit wirelessly. To play sound, plug your device into the 3.5 mm audio cable at the podium.
- For assistance, contact the AV support team – media@div.duke.edu or 919-660-3418.